# Inquiry Learning with iPads

## Teacher as guide, facilitator, scaffold

### TUNE IN
- **Safari**
  - Teacher uses Safari to show sites from the Internet, modelling effective search strategies.
- **YouTube**
  - Teacher shows students a video from YouTube to stimulate interest in the topic.
- **iBooks Author**
  - Teacher creates multimodal texts to stimulate discussion using iBooks Author.
- **iTunes U**
  - Teacher creates KWL charts.
- **Google Images**
  - Teacher uses Google Images or Guardian Eyewitness to source images for discussion.

### COLLECT CURATE
- **Skype**
  - Teacher uses Skype to connect with experts.
- **Twitter**
  - Teacher uses Twitter to ask the followers for answers to class generated questions.
- **QR reader**
  - Teacher uses QR reader to link an online resource for students viewing.
- **Nearpod Teacher**
  - Teacher uses Nearpod Teacher to explore images around the world.
- **Diigo**
  - Teacher saves websites into lists or groups using online bookmarking tool Diigo.

### SYNTHESISE
- **Skitch**
  - Teacher uses Skitch to annotate photos, maps or web pages collaboratively.
- **Socratic**
  - Teacher uses student response app Socratic to assess students understanding.
- **Explain Everything**
  - Teacher creates instructional videos in Explain Everything.
- **Dropbox**
  - Teachers use Dropbox to connect to student research.
- **Calendar**
  - Teacher create project “check in” points to keep students on task using the Calendar.

## Student as problem solver, critical thinker, creator collaborator, communicator

### STUDENT ACTIONS
- **Google Drive**
  - Students collaborate project using Google Drive.
- **Popplet**
  - Students use Popplet to mindmap and organise thinking.
- **Evernote**
  - Students use Evernote to organise research, annotate findings.
- **Tools 4 Students**
  - Students use graphic organisers in Tools 4 Students.
- **Read N Respond**
  - Students use graphic organisers in Read N Respond to scaffold thinking.

### ADDITIONAL TOOLS
- **Safari**
- **YouTube**
- **iBooks Author**
- **Gmail**
- **Nearpod**
- **Diigo**
- **Google Images**
- **Skitch**
- **Explain Everything**
- **Dropbox**
- **Calendar**
- **Evernote**
- **Tools 4 Students**
- **Read N Respond**

**Created by A. Furbur: St Oliver Plunkett Primary School November 2013**
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<table>
<thead>
<tr>
<th><strong>CREATE</strong></th>
<th><strong>EVALUATE</strong> (Task)</th>
<th><strong>REFLECT</strong> (self)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Art Set Students and Teacher use Art Set to create visual representations of concepts.</td>
<td>Tools4Students Students and Teacher use scaffolds in Tools4Students to organise and evaluate concepts.</td>
<td>Art Set Students and Teacher use Art Set to visualise reflections on learning.</td>
</tr>
<tr>
<td>BeFunky Student and Teacher use BeFunky to edit pictures and create effects.</td>
<td>Evernote Students and Teacher use Evernote to model giving constructive feedback.</td>
<td>Socratic Teachers use Socratic polling app to survey students about the inquiry process.</td>
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<tr>
<td>Garage Band Students and Teacher use Garage Band to create their own music or podcasts.</td>
<td>Dropbox Students and Teacher use Dropbox to share comment starters with students.</td>
<td>Facetime Students and Teacher use Facetime to discuss pros and cons of a concept.</td>
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<tr>
<td>Haiku Deck Students and Teacher present findings using Haiku Deck.</td>
<td>Aurasma Lite Students and Teacher use Aurasma Lite to record an evaluation of their findings.</td>
<td>Sonic Pics Students create a poster using SonicPics that shows their strengths and areas for development.</td>
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<tr>
<td>Book Creator Students and Teacher use Book Creator to create fiction and non-fiction books showing their findings.</td>
<td>Book Creator Students use BookCreator to organise, create and evaluate concepts.</td>
<td>Tellagami Students use Tellagami to talk and explain their learning.</td>
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<td>iMovie Students and Teacher create a iMovie showing artefacts that retell an event to demonstrate their findings.</td>
<td>ThingLink Students and Teacher use ThingLink to create multimodal media (images, videos).</td>
<td>Comic Book Students create a comic book poster using Comic Book.</td>
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<td>Comic Book Students and Teacher use Comic Book to create a comic book showing a sequence of events.</td>
<td>Sonic Pics Students and Teacher use SonicPics to evaluate and demonstrate understanding of a concept. Students justify their views.</td>
<td>Skitch Students annotate learning using Skitch.</td>
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<td>Puppet Pals Students and Teacher use images taken with the Camera to create puppet shows in Puppet Pals.</td>
<td>Animate it Students and Teacher use Animate it to explain a concept.</td>
<td>Book Creator Students use BookCreator to to reflect on learning.</td>
</tr>
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<td>Google Maps Students and Teacher use Google Maps editor to create own maps with content to display information.</td>
<td>Explain Everything Students use Explain Everything to create screencasts to present their findings. Teacher and other students can use to critique understanding.</td>
<td>Camera Students and Teacher use the Camera app to capture learning reflections for a blog.</td>
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</tbody>
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